Rules & Regulations

All divisions are governed by the current High School Federation for boy's basketball with the following exceptions as listed in this fact sheet:

1. Game Clock:

Sub-Novice Division – Two 15 Minute Halves running time except for the following: *All Fouls &Time-Outs.*

Gymrat Division – 6 Minute Quarters running time except for the following: All Fouls, Substitutions, Jump-Balls, Time-Outs & every whistle last 2 minutes of 4^{th} Quarter and all Overtime Periods.

Novice Division - 6 Minute Quarters running time except for the following: All Fouls, Substitutions, Jump-Balls, Time-Outs & every whistle last 2 minutes of 4^{th} Quarter and all Overtime Periods.

Bantam Division – 6 Minute Quarters running time except for the following: All Fouls, Substitutions, Jump-Balls, Time-Outs & every whistle last 2 minutes of 4^{th} Quarter and all Overtime Periods.

Rookie Division – 7 Minute Quarters running time except for the following: All Fouls, Substitutions, Jump-Balls, Time-Outs & every whistle last 2 minutes of 4^{th} Quarter and all Overtime Periods.

Intermediate Division -7 Minute Quarters running time except for the following: All Fouls, Substitutions, Jump-Balls, Time-Outs & every whistle last 2 minutes of 4^{th} Quarter and all Overtime Periods.

ALL OVERTIME PERIODS WILL BE 3 MINUTES IN LENGTH AND WILL FOLLOW 4^{TH} QUARTER TIMING PROCEDURES.

2. Time Outs

In all divisions, each team will receive 3 full time outs and 2 thirty-second time outs. These time outs last for the entire game. One additional full time-out is awarded for each overtime period.

3. Three Point Shot & Foul Line

The 3-point shot will be in effect for all divisions in this tournament except Sub-Novice.

Gymrat & Sub-Novice Division – has option to shoot from smaller foul line.

4. Pressing

Gymrat Division – NO PRESSING UNTIL THE BALL CROSSES HALF-COURT LINE THROUGHOUT THE GAME. PRESSING WILL ONLY BE ALLOWED IN THE LAST 2 MINUTES OF THE GAME AND THROUGHOUT ALL OVERTIME PERIODS.

Novice, Bantam, Rookie & Intermediate Divisions – FULL COURT PRESSING THROUGHOUT THE ENTIRE GAME AND THROUGHOUT ALL OVERTIME PERIODS.

If the winning team is up by a certain amount of points in each division they cannot press:

Gymrat Division 10 points
Novice, Bantam, Rookie & Intermediate Division 15 points
(must drop to top of key extended)

First violation will result in a delay of game warning and any violation thereafter will result in a technical foul (two shots and possession).

5. Dunking

No dunking is permitted before, during or at half time of any tournament games. The penalty is a technical foul. The second offense will result in ejection of player.

6. Ball

Sub-Novice, Gymrat & Novice Division will use a 28.5 size (standard women's basketball). Bantam, Rookie & Intermediate will use men's regulation size.

7. Protests

All protests must be settled on the spot during tournament play. The tournament directors (Jose Dominguez & Seth Peskin) in conjunction with game officials will oversee protests. Only field protests (misinterpretation of rules) and ineligibility protests are permitted.

8. Expulsion & Suspension

Any player/coach who is ejected from any tournament contest for unsportsmanlike behavior will automatically be suspended for a minimum of 1 game. The tournament directors have the right to lengthen a suspension. Any player that is suspended must sit on the bench in full uniform at their next game. Any coach that is suspended will not be allowed in the OLGAA gymnasium during their team's next game.

9. Forfeits

Game time is forfeit time. Only exceptions will be made with tournament directors' approval.

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